

[12:07] Becka Finesmith: Thanks for coming everyone

[12:07] Becka Finesmith: So here begins "The Challenge"

[12:07] Kickaha Wolfenhaut: Thank you for asking us.

[12:07] Becka Finesmith: YW Kick

[12:07] Eshala Tabacznyk: one next to Becka Groovy near Henna cat

[12:07] You: thanks for the invite

[12:07] Becka Finesmith: What I'm proposing we do is build a Beagle 2

[12:07] Becka Finesmith: What I'm proposing we do is build a Beagle 2

[12:08] Becka Finesmith: The main point really is about collaboration

[12:08] Becka Finesmith: I realise that the build, for anyone who is experienced in building isn't that hard

[12:08] Becka Finesmith: But I'm hoping we can all find unique ways to collaborate

[12:09] Becka Finesmith: Ultimately, we want to end up with a working model inworld of the beagle 2

[12:09] Becka Finesmith: I'm hoping the group will agree to donate the final model to the International Space Museum

[12:09] Becka Finesmith: They don't have many ESA exhibitis

[12:09] Kickaha Wolfenhaut: there is no particular reason we couldn't diaply a copy here too though, right?

[12:10] Becka Finesmith: And if the challenge is a success, perhaps we can go on to do a few more

[12:10] Eshala Tabacznyk: I was thinking that Kick

[12:10] Becka Finesmith: None - We would have to agree the rights with them though

[12:10] Eshala Tabacznyk: would be nice to have a copy of what we've achieved

[12:10] Becka Finesmith: I am also going to ask Elsa tommorow at the nOUBie meeting if we can have a display area in this building

[12:10] You: good idea

[12:10] Minnie Atlass: yes needs to be in here

[12:11] Kickaha Wolfenhaut: How about a roof garden display area?

[12:11] Becka Finesmith: The only thing that would prevent that is the lag it may vreate

[12:11] Becka Finesmith: create

[12:11] Becka Finesmith: lol

[12:11] Kickaha Wolfenhaut: Minimal.

[12:11] Commander Quandry: With a Red sand pit to put it in

[12:11] Kickaha Wolfenhaut: Natch Comm.

[12:11] Minnie Atlass: there's not much inside tho

[12:11] Becka Finesmith: So - Here we begin

[12:11] Minnie Atlass: sooo cud be in here...bit empty

[12:11] DavidMike Bookmite is Offline

[12:11] Becka Finesmith: Now, if you are worried that you can't take part because you don't have good building skills, then don't

[12:12] Becka Finesmith: THere are jobs for everyone

[12:12] Eshala Tabacznyk: don't take part or don't worry!

[12:12] Joie Wylie is Online

[12:12] Becka Finesmith: DOn't worry

[12:12] Becka Finesmith: :p

[12:12] Eshala Tabacznyk: lol

[12:12] Minnie Atlass: lol

[12:12] Eshala Tabacznyk: I can brew up!

[12:12] You: lol happy to help, cubes are my strength lol

[12:12] Becka Finesmith: We need....

[12:12] Minnie Atlass: haha

[12:12] Becka Finesmith: Researchers who can find information about the build object

[12:13] Becka Finesmith: Writers to write the articles that will handed out with the model

[12:13] You: what dimensions etc.

[12:13] Becka Finesmith: Builders who can pt a variety of parts together

[12:13] Minnie Atlass: i'll build

[12:13] Joie Wylie: ill help

[12:13] Hennamono Morpork: I want to learn more building

[12:13] Becka Finesmith: Scripters who can animate some of the parts.

[12:13] Minnie Atlass: oki d Joie

[12:13] Kickaha Wolfenhaut: Dimensions is an important issue: Do we construct 1:1, or scale up, as is the universal convention with SL builds?

[12:13] You: I'll research as my writing is terrible

[12:13] Minnie Atlass: might be able to do that

[12:13] Minnie Atlass: script i mean

[12:13] Kickaha Wolfenhaut: Suggest the latter, otherwise fine detail is impossible,.

[12:14] Hennamono Morpork: Scripting sounds like my bag - though I need to know more about the SLOM

[12:14] Becka Finesmith: There are some rules we have to follow if we are to get it accepted for display in the ISM

[12:14] Becka Finesmith: So what we might have to do is build to the level we want and create a cloned model for the ISM

[12:15] You: you have these details Becka

[12:15] Sian Andel: What is timescale for completion. I am v interested and would like to be involved but lots of intense study next 6 weeks. Perhaps I could do research.

[12:15] Becka Finesmith: I do - and I will post them on the google group

[12:15] Becka Finesmith: Which brings me to organisation

[12:15] Minnie Atlass: we won't only have one Becka.....when u build...u create a few different versions

[12:15] Becka Finesmith: Excellent Minnie

[12:16] Minnie Atlass: it evolves

[12:16] Becka Finesmith: Let me state up front I know little about building and a little more about scripting so I intend to use this as a platform to learn as much as to collaborate

[12:16] Hennamono Morpork: Me too

[12:16] Becka Finesmith: So I will take the lead from the builders like Minnie

[12:17] Becka Finesmith: and the scripters like Commander

[12:17] Kickaha Wolfenhaut: Need to establish early o what size is the smallest component we are replicating, and use that info to decide on a building scale.

[12:17] You: me to

[12:17] Becka Finesmith: Before we start to discuss the details, we need to lay down how we are going to communicate is that ok?

[12:17] Kickaha Wolfenhaut: OK

[12:17] Commander Quandry: are we planning to make every part in the original, or will be leave some out and use texture?

[12:17] Zuki Tigerpaw: OK

[12:17] Becka Finesmith: how it's going to work

[12:17] Sian Andel: ok

[12:17] Becka Finesmith: work

[12:18] Hennamono Morpork: Having a solid requirements spec before you start is useful

[12:18] Minnie Atlass: we will have to use textures aswell

[12:18] Becka Finesmith: OK - So we have 4 interactive elements

[12:18] You: do we want one contact point who then makes sure everyone is kept well informed

[12:18] Kickaha Wolfenhaut: Can I propose that we officially name Becka as the co-ordinator right from the outset. So we know where we stand.

[12:19] Becka Finesmith: Secondlife - I hope we can actually meet regularly to share progress

[12:19] Minnie Atlass: btw when is the exhibition..what's the timeframe

[12:19] Hennamono Morpork: Seconded

[12:19] Becka Finesmith: oooh

[12:19] Eshala Tabacznyk: agreed Kick

[12:19] You: I second Kick's motion

[12:19] Minnie Atlass: yep

[12:19] Becka Finesmith: I feel a song coming on

[12:19] Sian Andel: yes

[12:19] Becka Finesmith: :)

[12:19] Eshala Tabacznyk: lol Becka

[12:19] Commander Quandry: can we create an SL group so that we can communicate through it

[12:19] Joie Wylie: hows good at animations

[12:19] Groovy Magic: I work in a school in Physics dept. and we have a parent who works for the ESA and always brings in posters and photos, could this be of any help?

[12:19] Joie Wylie: whos

[12:19] Commander Quandry: just a little

[12:20] Joie Wylie: be ncie to see it fold out

[12:20] Becka Finesmith: Minnie - There is no timeframe but the ISM may be getting a third island and I would like to try and fit in with that

[12:20] Hennamono Morpork: I know some animators...

[12:20] Minnie Atlass: yep i'm one Henn...lol

[12:20] Becka Finesmith: Groovy - Any material we can get will be a great help but don't forget, it needs to be in electronic format

[12:20] Commander Quandry: most of the movements will be fairly simple to animate

[12:20] Commander Quandry: certainly the opening of the solar panels

[12:20] Commander Quandry: also arms

[12:20] Minnie Atlass: they will be scripted

[12:21] Becka Finesmith: the instrument arm>

[12:21] Joie Wylie: ive done sounds before i dont know if anyone else has

[12:21] Minnie Atlass: animated and uploaded....then scripted

[12:21] Kickaha Wolfenhaut: Sounds is a good one Joie.

[12:21] Hennamono Morpork: Not much sound on Mars...

[12:22] Sian Andel: Scripted animation or any attmept to replicate remote control?

[12:22] Joie Wylie: well its a model in this room hehe

[12:22] Minnie Atlass: did it just open.....or ever crawl

[12:22] Kickaha Wolfenhaut: No crawl.

[12:22] Becka Finesmith: It would be nice if there are some interactive elements Sian

[12:22] Hennamono Morpork: Mole crawled

[12:22] Minnie Atlass: ok...quite simple then

[12:23] Kickaha Wolfenhaut: Wel, is you're asking what it actually \*did\* Minnie... lol Not a lot(!)

[12:23] Becka Finesmith: It didn't crawl Kick - Just opened and the instrument arm could move

[12:23] Kickaha Wolfenhaut: Did I not say that?

[12:23] Becka Finesmith: Probably ;)

[12:23] Kickaha Wolfenhaut: lol

[12:23] Becka Finesmith: Anyway.... This is detail - Lets deal with the basics first

[12:24] Becka Finesmith: 4 ways to interact

[12:24] Becka Finesmith: Here in SL at regular meetings

[12:24] Becka Finesmith: The Google group where you can share what you are up to

[12:24] Becka Finesmith: (please IM me if you need an invite)

[12:24] Becka Finesmith: The Schomebase Science Blog which I hope you will contribute to

[12:25] Becka Finesmith: and the Wiki which we will use to tell everyone how we are getting on

[12:25] Joie Wylie: ill research and make sound for it then and i guess henn can pop the wav in it wit hsi script

[12:25] You: I think the Group idea by Comm was go to as that way we all get the messages

[12:25] Becka Finesmith: It would be good to assign tasks fairly early on

[12:25] You: agreed

[12:25] Becka Finesmith: Ok - A group Inworld you mean?

[12:25] Minnie Atlass: the thing is.....doesn't it need to have interactive elements.....

[12:25] Hennamono Morpork: Group is a good idea

[12:25] You: yes

[12:25] Watt Gothly is Online

[12:26] You: inworld

[12:26] Becka Finesmith: KK

[12:26] Eshala Tabacznyk is Offline

[12:26] Kickaha Wolfenhaut: Has in-world group not already been created?

[12:26] Minnie Atlass: create a group....in order for group chat

[12:26] Kickaha Wolfenhaut: I thought it had.

[12:26] Becka Finesmith: no not yet Kick

[12:26] Becka Finesmith: We used the main OU group to tell everyone

[12:27] Kickaha Wolfenhaut: OK, i just created one.

[12:27] Minnie Atlass: no i mean....if we need to ask for input whilst during the process...

[12:27] Commander Quandry: me too

[12:27] Becka Finesmith: Thank you Kick - Efficient as usual :)

[12:27] Commander Quandry: what a waste of 100 lindens

[12:27] Kickaha Wolfenhaut: lol

[12:27] Kickaha Wolfenhaut: I'll refund your 10p Comm. :-p

[12:27] Eshala Tabacznyk is Online

[12:27] Becka Finesmith: Good idea Minnie 0 While you are inworld and building you mean?

[12:28] Minnie Atlass: yes....

[12:28] Becka Finesmith: kk

[12:28] Minnie Atlass: it won't happen at set times....cud be anytime

[12:28] Hennamono Morpork: Does it make sense to define individual POC coordinators?

[12:28] Minnie Atlass: whjats it called K.. the group

[12:29] Becka Finesmith: POC commander?

[12:29] Hennamono Morpork: ie someone coordinates scripters someone builders etc

[12:29] Becka Finesmith: sorry Henn

[12:29] Becka Finesmith: Ahh - YEs - Got you now

[12:29] Hennamono Morpork: Point-of-contact

[12:29] Minnie Atlass: nooo too complicated....over drive that

[12:29] Becka Finesmith: Yes - it does make sense to have coordinators

[12:30] Minnie Atlass: not for each thing...

[12:30] Joie Wylie: ooo im a member

[12:30] Becka Finesmith: Is everyone happy to join the Google group?

[12:30] Kickaha Wolfenhaut: Did anyone \*not\* get a group invitation?

[12:30] Hennamono Morpork: So if you are up for some scripting you say to POC what needs doing etc

[12:30] Hennamono Morpork: Got it

[12:30] You: me I didn't Kick

[12:30] Sian Andel: don't think i did

[12:31] Joie Wylie: i think building is going to be a big part of this...so i guess assigning the major parts would be good first

[12:31] Joie Wylie: how many main parts are there?

[12:31] Sian Andel: thanks

[12:31] Minnie Atlass: good idea

[12:31] Kickaha Wolfenhaut: Perhaps we can go away and each browse the schematics.. and "bid" for our preferred part?

[12:31] Becka Finesmith: OK - it depends how many people we have that have the right building skills

[12:31] Nexie Raviprakash is Online

[12:31] Hennamono Morpork: Point of poc is to avoid duplicated effort

[12:31] Joie Wylie: yea im guessing building skills are thin ont he ground hehe

[12:32] Eshala Tabacznyk: my building skills are next to zero

[12:32] Becka Finesmith: Is everyone happy to join the Google Group?

[12:32] Hennamono Morpork: While saving Becka from keeping track of everything in detail

[12:32] Minnie Atlass: well if we regularly use group chat we won't duplicate

[12:32] Kickaha Wolfenhaut: Yes Becka, I'm happy to join the Google Group. Can yo give me a link?

[12:32] Eshala Tabacznyk: have you got a link Becka?

[12:32] Sian Andel: i made a cone once... no, can't build

[12:32] Groovy Magic: yes Becka

[12:32] Sian Andel: happy for google group

[12:32] Joie Wylie: i guess if theres no time constraints we can just go trial and error for a while

[12:32] You: Still haven't got my invite Kic are you trying to tell me something

[12:33] Hennamono Morpork: Already joined

[12:33] Kickaha Wolfenhaut: Sorry Lambchop, not at all... stand by

[12:33] Becka Finesmith: Scripters who can animate some of the parts.

[12:33] You: yes Becka



[12:33] You: ty darning

[12:33] Minnie Atlass: the building needs to be done first...well most of it

[12:33] You: oops darling

[12:33] Becka Finesmith: <http://groups.google.com/group/ousl-the-challenge?hl=en>

[12:33] Eshala Tabacznyk: ty Becka

[12:34] Hennamono Morpork: Need builds to attach scripts etc too so yes

[12:34] Becka Finesmith: I think the order of business is as follows

[12:34] Becka Finesmith: order

[12:34] Becka Finesmith: We research what we are building

[12:34] Becka Finesmith: get schematics/drawings etc

[12:34] Minnie Atlass: agreed

[12:34] Becka Finesmith: thats the researchers job

[12:34] Hennamono Morpork: Been looking for schematic already

[12:35] Becka Finesmith: They also find out how the instruments work and about any moving parts etc

[12:35] Hennamono Morpork: Can't find any detail

[12:35] Becka Finesmith: hold up on that Henn

[12:35] Commander Quandry is Offline

[12:35] Becka Finesmith: we have to make sure that we stick to the tasks we take on otherwise we will all be going and doing all of it!

[12:36] Zuki Tigerpaw: I'm with Henn on the POC idea - if we had one of those the POC could define the requirements (list of stuff!) and then folks could volunteer - say on Google

[12:36] Hennamono Morpork: Hence pocs

[12:36] Becka Finesmith: (like added 10 groups!)

[12:36] Minnie Atlass: why can't you put all this in the Schome forum instead of google

[12:36] Kickaha Wolfenhaut: lol groups

[12:36] Becka Finesmith: Becuse the Schome forum won't let us work on Docs at the same time

[12:36] Kickaha Wolfenhaut: Schome forum is clunky, as is wiki.

[12:36] Becka Finesmith: Spreadhseets for example

[12:37] Becka Finesmith: Caldendaer

[12:37] Becka Finesmith: calendars

[12:37] Becka Finesmith: etc

[12:37] Kickaha Wolfenhaut: Also, we have better chance of fame using Google, lol

[12:37] Zuki Tigerpaw: Sounds great - we can edit to add names of volunteers and timescales

[12:37] Hennamono Morpork: ROFL

[12:37] Becka Finesmith: exactly

[12:37] Becka Finesmith: (Zukis comment not Kicks!)

[12:37] Becka Finesmith: :p

[12:37] Dragon: Passive mode

[12:38] Minnie Atlass: can i just say....we don't want more chiefs than indians

[12:38] Becka Finesmith: Tonight - I will add a document with all the required tasks as I see them

[12:38] Commander Quandry is Online

[12:38] Becka Finesmith: I agree Minnie

[12:38] Becka Finesmith: Which is why the tasks will be split up

[12:38] You: been trying to find specs etc on line there does not seem to be any

[12:38] Becka Finesmith: you will be responsible for your bit

[12:38] Hennamono Morpork: pocs aren't chiefs - more like secretaries

[12:38] Minnie Atlass: a poc fort every part of it is overkill....

[12:39] Commander Quandry: Sorry - crashed

[12:39] Becka Finesmith: I agree with Minnie

[12:39] Commander Quandry: so I have missed some

[12:39] Minnie Atlass: yeahhhh exactly

[12:39] Becka Finesmith: The project isn't big enough for that

[12:39] Commander Quandry: will you put a transcript of this on the group?

[12:39] Becka Finesmith: but maybe a future one will be

[12:39] Minnie Atlass: no its not

[12:39] Hennamono Morpork: big enough for which?

[12:39] Eshala Tabacznyk: I found some stats on Beagle 2 online

[12:39] Becka Finesmith: Damn - I forgot to turn logging on - Kick - Did you do that?

[12:39] You: have you Esh brilliant

[12:40] Kickaha Wolfenhaut: Always

[12:40] Becka Finesmith: Brilll

[12:40] Minnie Atlass: and then we'd have to start contacting all the POCS...blimey

[12:40] Becka Finesmith: You record everything - Your like GCHQ

[12:40] Becka Finesmith: ;P

[12:40] Hennamono Morpork: Just copy and paste?

[12:40] Eshala Tabacznyk: lol

[12:40] Sian Andel: pocs per beagle part of per task type?

[12:40] Sian Andel: or not of

[12:40] Becka Finesmith: OK - Here is how I saw it working.....

[12:41] Hennamono Morpork: I wouldn't see the need for more than 3 pocs

[12:41] Becka Finesmith: We define the taks that need doing

[12:41] Minnie Atlass: no pocs....blimey...just one Becka

[12:41] Kickaha Wolfenhaut: Does anybody here object to rheir chat contribution or their picture being used online?

[12:41] Becka Finesmith: Each person picks the task they feel most able or most willing to undertake

[12:41] Hennamono Morpork: No

[12:41] You: no kick

[12:41] Sian Andel: no

[12:41] Groovy Magic: no kic

[12:41] Minnie Atlass: yes agreed Becka

[12:41] Becka Finesmith: THat task is assigned to you and becomes your responsibility

[12:41] Eshala Tabacznyk: no Kick

[12:41] Minnie Atlass: it shud be task driven

[12:42] Becka Finesmith: For this project - we will split the build

[12:42] Leornian Naidoo is Online

[12:42] Becka Finesmith: ONLY becuase I want to see how well it eventually all comes together

[12:42] Joie Wylie: i have to go dinner

[12:42] Becka Finesmith: THE complex parts done by the most accomplished builders

[12:43] You: bye joie

[12:43] Eshala Tabacznyk: bye Joie

[12:43] Kickaha Wolfenhaut: bye bye Joie

[12:43] Sian Andel: bye

[12:43] Becka Finesmith: We are thinon the ground for scripters so not too many opps there

[12:43] Joie Wylie: if ur assigning roles now...all i think i can contribute with is sound since ive done it before

[12:43] Kickaha Wolfenhaut: I am happy to take on scripting.

[12:43] Becka Finesmith: OK - THanks Joie

[12:43] Joie Wylie: cya later

[12:43] Commander Quandry: I can script - certainly for what I am expecting to be needed

[12:43] Hennamono Morpork: Kick is scripting poc?

[12:43] Becka Finesmith: I suggest that I create a doc with all the tasks and post it on Google

[12:43] Joie Wylie is Offline

[12:43] Minnie Atlass: building some of it.....it looks very detailed

[12:43] Sian Andel: i am a programmer by trade but no win prog for yonks - could help check code perhaps?

[12:43] Kickaha Wolfenhaut: I agree.

[12:44] Becka Finesmith: Sian - Sounds great

[12:44] Basic Chair: Right click me and choose 'Sit Here' to sit down

[12:44] Hennamono Morpork: I swin relevant? Its all basically C isn't it?

[12:44] Kickaha Wolfenhaut: Post a list of jobs and then we can each say what we ca or can't do...

[12:44] Minnie Atlass: ok Henn...i won't say this again.....no pocs...assigned by task

[12:44] Becka Finesmith: Perhaps you could all create something that says where your strenghts and weaknesses are and what you hope to contribute?

[12:44] Hennamono Morpork: Cats get obsessive..

[12:44] Kickaha Wolfenhaut: SLCVs

[12:44] Kickaha Wolfenhaut: OK

[12:44] Zuki Tigerpaw: Sounds good Becka

[12:45] Becka Finesmith: lol

[12:45] Minnie Atlass: just a bit

[12:45] Eshala Tabacznyk: ooh strengths could be a very short list for this for me!

[12:45] Becka Finesmith: OK - That got quite lively!

[12:45] Becka Finesmith: lol - Esh - You have many strengths :)

[12:45] Eshala Tabacznyk: none of them include building or scripting though lol

[12:45] Kickaha Wolfenhaut: yes... you onnly have to see her on a treadmill!

[12:46] Becka Finesmith: lol

[12:46] Eshala Tabacznyk: lol Kick having a wiggly ass for you to stare at isnt a strength for building Beagle 2!!

[12:46] Groovy Magic: lol

[12:46] Becka Finesmith: lol

[12:46] Becka Finesmith: I'm sure Beagle has wiggly bits!

[12:46] Becka Finesmith: now especially

[12:46] Minnie Atlass: who's good with textures? if no volunteers..i will

[12:47] Eshala Tabacznyk: I could maybe do research then as I like googling

[12:47] Kickaha Wolfenhaut: I can do graphics/textures.

[12:47] Becka Finesmith: Cool -

[12:47] Minnie Atlass: good idea

[12:47] Hennamono Morpork: I limp with gimp

[12:47] Becka Finesmith: The reaserch may mean pestering the OU at Walton Hall for details

[12:47] Kickaha Wolfenhaut: But I like becka's idea of each preparing a list of our strengths

[12:47] Sian Andel: crashed - re windows I meant no C for years, all oracle pl/sql and pick databasic and now mostly just managemnet meetings!

[12:47] Minnie Atlass: yep

[12:47] Eshala Tabacznyk: ok Kick I'll make a list

[12:48] Becka Finesmith: lol - THe career path of a programmer Sian!

[12:48] Kickaha Wolfenhaut: 1.Treadmill...

[12:48] Eshala Tabacznyk: lol

[12:48] Sian Andel: increased blame decreased interest value!

[12:48] Becka Finesmith: OK - So here is what we now have to do

[12:49] Becka Finesmith: Can you all make sure you sign up and contribute your ideas to the Google Group?

[12:49] You: yes

[12:49] Zuki Tigerpaw: Will do

[12:49] Hennamono Morpork: OK

[12:49] Eshala Tabacznyk: will do when I remember my password

[12:49] Becka Finesmith: lol

[12:49] Minnie Atlass: yep

[12:49] Kickaha Wolfenhaut: lol

[12:49] Kickaha Wolfenhaut: You probably already got three accounts Esh. :-p

[12:49] Becka Finesmith: Anyone who wants to write about what we are doing on the Schomebase Science Blog - Get Kick to sign you up

[12:50] Eshala Tabacznyk: lmao probably Kick!

[12:50] Minnie Atlass: can i just ask....how many builders say yay...

[12:50] Becka Finesmith: Can you prepare a short doument on your current skills, what you would like to get out of this and how you think you might be able to contrinute

[12:51] Kickaha Wolfenhaut: To what Minnie?

[12:51] Becka Finesmith: hw many builders

[12:51] Zuki Tigerpaw: No probs

[12:51] Kickaha Wolfenhaut: Will do Becka

[12:51] Becka Finesmith: Yay (limited)

[12:51] Commander Quandry: Yay

[12:51] You: yes

[12:51] Sian Andel: will do

[12:51] Minnie Atlass: just wanted a broad idea....

[12:51] Minnie Atlass: that's 5

[12:51] Becka Finesmith: I have a few others who said they would help if we got stuck Min

[12:52] Becka Finesmith: we have about 3 scripters

[12:52] Minnie Atlass: scripters?

[12:52] Eshala Tabacznyk: and a tea lady <grins>

[12:52] Becka Finesmith: and lots of research and writers )

[12:52] Commander Quandry: Scripter

[12:52] Minnie Atlass: ok....what about reserchers?/

[12:52] You: coat holder

[12:52] Kickaha Wolfenhaut: Why are you counting Minnie?

[12:52] Becka Finesmith: Scripters (yay)

[12:52] Zuki Tigerpaw: I'll have a go at anything! Not good - but I'll give anything a go!

[12:52] Commander Quandry: no - can't research or write

[12:52] Becka Finesmith: and that's partyl what we are about

[12:52] Commander Quandry: can't make tea either

[12:52] Becka Finesmith: learning a new skill

[12:52] You: I can't write and am failing at the research bit on google at the moment

[12:53] Eshala Tabacznyk: oooh I'm in charge of refreshments lol

[12:53] Becka Finesmith: lol

[12:53] You: champagne on ice please Esh

[12:53] Eshala Tabacznyk: I have found dimensions on Google if that counts

[12:53] Zuki Tigerpaw: I'm happy to write, but would like to learn building & scripting

[12:53] Sian Andel: will do research and would like to learn sl scripting so could review code. time limited so will only volunteer realistically

[12:53] Hennamono Morpork: Should we be sticking to what we already know or using this to learn?

[12:53] Eshala Tabacznysk gave you Glass of Champagne.

[12:53] You: ty

[12:53] Eshala Tabacznysk: yw

[12:53] Commander Quandry: Esh - you can be entertainment manager - we have to have some fun time - maybe a team building day at weather island

[12:53] Becka Finesmith: Using it to Learn Henn

[12:53] Minnie Atlass: your the gofor Esh....

[12:53] Eshala Tabacznysk: lol great

[12:54] Eshala Tabacznysk: I knew I'd come in use

[12:54] Hennamono Morpork: Then why sign up for our strengths?

[12:54] Becka Finesmith: I can see this is going to be a lively group!

[12:54] Minnie Atlass: chief cook and bottle washer.....i'll get ya workin

[12:54] Becka Finesmith: Because we need to know who we can call on to help with those things that you already know Henn

[12:54] Eshala Tabacznysk: I'll get the waiter to help!

[12:54] You: I will look after the cat LOL

[12:54] Eshala Tabacznysk: so can I be serious and ask a question?

[12:54] Kickaha Wolfenhaut: Well slapped! lol

[12:54] Commander Quandry: the cat can take care of himself

[12:54] Sian Andel: Becka please could you re-post the google url? lost it when i crashed. Thanks

[12:54] Minnie Atlass: haha...stop it Esh

[12:54] Becka Finesmith: yep Esha

[12:55] Hennamono Morpork: Which is why pocs would be useful but I've been voted down on that...

[12:55] Minnie Atlass: don't get me going...lol

[12:55] Becka Finesmith: <http://groups.google.com/group/ousl-the-challenge?hl=en>



[12:55] Sian Andel: ta

[12:55] Eshala Tabacznys: am I researching what Beagle dimensions are and how it's made and how it works - that kinda thing?

[12:55] Becka Finesmith: Henn - I think POCs would be excellent on a bigger build

[12:56] Becka Finesmith: On this one, it would just add confusion is my honest believe

[12:56] Becka Finesmith: belief

[12:56] Eshala Tabacznys: I have to confess Beagle is totally new to me lol

[12:56] Minnie Atlass: dimensions aren't important.....but scale is....each component to each other

[12:56] Eshala Tabacznys: right

[12:56] You: funny looking thing isn't it

[12:56] Becka Finesmith: Minnie - If we had it's original dimensions, we scale down from that?

[12:56] You: we are not going to be able to get the measurements and parts detare we

[12:56] Kickaha Wolfenhaut: Dimensions aren't important? You should work for NASA Minnie.

[12:56] Minnie Atlass: for example all those solar bits are textures

[12:56] Hennamono Morpork: To scale it to the observer is good though and that requires dims

[12:57] Eshala Tabacznys: theres a diagram of it - looks a bit like one of those instruction leaflets you get in a flat pack!

[12:57] Becka Finesmith: Thats another skill required - Texturing

[12:57] Eshala Tabacznys: the diagram I mean not the Beagle itself

[12:57] Minnie Atlass: yes we could becca...we need scaled drawings.....

[12:57] Hennamono Morpork: Which inches LOL!

[12:57] Kickaha Wolfenhaut: lol Esh

[12:57] Kickaha Wolfenhaut: Ikea space probes

[12:57] Eshala Tabacznys: lol

[12:57] You: lol

[12:57] Commander Quandry: kick said he would texture

[12:57] Eshala Tabacznys: half expected a pack of screws to tumble out

[12:57] Hennamono Morpork: IKEA - you kill me!

[12:58] Becka Finesmith: Cool

[12:58] Kickaha Wolfenhaut: Joie's sounds need to include Blur song and Textures need to include Hirst painting.

[12:58] Minnie Atlass: texturing looks like me and Kicks, unless there's anyone else that's hot with Photoshop

[12:58] Becka Finesmith: We do have to keep the prim count in mind

[12:58] Becka Finesmith: and the final resolution of the textures needs to be reasonable

[12:58] Kickaha Wolfenhaut: I say we hold off this conversation and let Becka get our little CVs.

[12:58] Hennamono Morpork: As I said I limp with gimp

[12:58] Minnie Atlass: well that's where textures cut down on prims B

[12:59] Commander Quandry: Where will be build it - ie put it together?

[12:59] Becka Finesmith: I agree with Kick

[12:59] Minnie Atlass: here

[12:59] Becka Finesmith: We need to make sure we don't all go off in all directions

[12:59] Minnie Atlass: the researchers need to collate first

[12:59] Virginia Sweetwater: Is everybody in a meeting?

[12:59] Minnie Atlass: then another meeting B

[13:00] Becka Finesmith: Yes - Research first

[13:00] Becka Finesmith: Hi Virgina yes we are but please join us

[13:00] You: agreed before we get some info on size etc there is little we caqn do

[13:00] Becka Finesmith: OK - Everyone Join the Google Group

[13:00] You: done

[13:00] Minnie Atlass: and also what are its moving parts

[13:00] Becka Finesmith: I will pst a doc there with tasks as I see them

[13:00] Kickaha Wolfenhaut: Becka will prepare a list of tasks/skills and we respond to that with bids for jobs.

[13:01] Minnie Atlass: any interactive elements

[13:01] Kickaha Wolfenhaut: respond

[13:01] Becka Finesmith: Discuss these in the discussion area there

[13:01] Becka Finesmith: We will adjust tasks from the discussions

[13:01] Becka Finesmith: then ASSIGN THEM TO PEOPLE

[13:01] Becka Finesmith: In the meantime

[13:01] Hennamono Morpork: People, cats, birds...

[13:01] Lionel Blaisdale is Online

[13:02] Becka Finesmith: You can be rwiting your strengths/weaknesses and desires

[13:02] Becka Finesmith: everyone OK with that plan?

[13:02] Sian Anandel: cats and birds are people too

[13:02] Becka Finesmith: lol

[13:02] Becka Finesmith: indeed

[13:02] Zuki Tigerpaw: Yes

[13:02] Kickaha Wolfenhaut: I'm not.

[13:02] Eshala Tabacznyk: where we putting our strengths/weaknesses?

[13:02] Minnie Atlass: we know

[13:02] Becka Finesmith: Kick - ?

[13:02] Hennamono Morpork: Don't put us down!

[13:02] Kickaha Wolfenhaut: My desires too? This is a PG sim.

[13:02] Sian Anandel: OK with plan

[13:02] Minnie Atlass: lol

[13:02] Eshala Tabacznyk: lol

[13:02] Becka Finesmith: lol

[13:03] Becka Finesmith: Your a sick birdie Kick ;P

[13:03] Kickaha Wolfenhaut: But happy

[13:03] Eshala Tabacznyk: lol

[13:03] Sian Anandel: sorry - I don't see sepcies dicsticntions that clearly!

[13:03] Watt Gothly is Offline

[13:03] Sian Anandel: species

[13:03] Minnie Atlass: i was just thinking desires is very far reaching B :P

[13:03] Commander Quandry: <http://beagle2.open.ac.uk/resources/photo-album.htm>

[13:03] Becka Finesmith: Esh - strengths/ weakness can be a doc in teh the Docs section on the google group

[13:03] Becka Finesmith: I can pull that together into a table afterwards

[13:04] Becka Finesmith: Yes Minnie - true

[13:04] Becka Finesmith: How can we put it then?

[13:04] Becka Finesmith: I want people to say what they want from the group

[13:04] Hennamono Morpork: hopes?

[13:04] Minnie Atlass: lol

[13:04] Becka Finesmith: what do they hope to learn as well as contribute

[13:04] Eshala Tabacznyk: thats the same as the site I'm looking at CQ - Beagle2.com

[13:05] Becka Finesmith: what else you do in your private life is not required

[13:05] Becka Finesmith: ;P

[13:05] Eshala Tabacznyk: awww Kick you'll have to tear up your list and start again now!

[13:05] Minnie Atlass: oh well when peeps draw up their strengths etc...they can say....what they wish to develop

[13:05] You: lol

[13:05] Kickaha Wolfenhaut: The site Commander just pasted has nice pictures but I have reason to doubt the veracity if its copy writers.

[13:05] Becka Finesmith: yes Minnie - That kind of thing

[13:06] Sian Andel: learn about beagle/building/scripting; contribute soemthing useful, small and achievabel without over promising

[13:06] Becka Finesmith: I'll have to take a look

[13:06] Eshala Tabacznyk: beagle2.com looks to be exactly the same site - how odd

[13:06] Becka Finesmith: That's another point - Researchers have to be sure of their sources

[13:06] Becka Finesmith: That's the kind of thin Sian

[13:07] Hennamono Morpork: Never trust the Internet...

[13:07] Becka Finesmith: OK - Are we all happy with that?

[13:07] Zuki Tigerpaw: Yup!

[13:07] Hennamono Morpork: SFSG

[13:07] Sian Andel: yes

[13:07] Eshala Tabacznyk: yeah

[13:07] Becka Finesmith: SFSG?

[13:07] Hennamono Morpork: so far so good

[13:07] Becka Finesmith: Ahh!

[13:07] You: fab

[13:07] Becka Finesmith: I found that quite ahd work tonight!

[13:07] Minnie Atlass: put at the top your main strength....in that order...anything you cannot do at all please say it

[13:08] Commander Quandry:  
[http://www.esa.int/esaMI/Mars\\_Express/SEMPM75V9ED\\_1.html#subhead1](http://www.esa.int/esaMI/Mars_Express/SEMPM75V9ED_1.html#subhead1) - quite a good picture

[13:08] Becka Finesmith: that's a nice one

[13:08] Becka Finesmith: anything you find - Post in the group

[13:08] You: ok

[13:09] Hennamono Morpork: OK

[13:09] Becka Finesmith: INteresting pic that - I haven't seen it in that configuration before

[13:09] Kickaha Wolfenhaut: Whoever did the Flash model must have had specs (though ot neccessarily accurate ones) - it might be worth asking them.

[13:09] Commander Quandry: are we done - cause my diner just arrived

[13:09] Becka Finesmith: I think so commander

[13:09] Hennamono Morpork: Mine's about to

[13:09] Becka Finesmith: thanks for coming everyone - Watch the group for more details

[13:10] Scathach Rhiadra: thanks Becka

[13:10] Sian Andel: thank you

[13:10] Zuki Tigerpaw: Thanks Becka - looking forward to it!

[13:10] Groovy Magic: thanks B

[13:10] Eshala Tabacznyk: Thanks Becka :)

[13:10] Becka Finesmith: YW - Sorry it was a bit hectic - I almost lost track of it all!

[13:11] You: thank you Becka

[13:11] Commander Quandry: It was good -

[13:11] Hennamono Morpork: I've taken a transcript if nobody else manages

[13:11] Kickaha Wolfenhaut: I'm saving a log file.

[13:11] Becka Finesmith: The pic that Commander posted looks totally diff to the one on the board???

[13:11] Commander Quandry: once we have a better idea of the actual build I think things will calm down

[13:11] Becka Finesmith: THanks Kick

[13:11] Minnie Atlass is Offline

[13:11] Becka Finesmith: yes - I'm sure you are right

[13:11] Eshala Tabacznyk: see yous later :)